Fantom Xa



Fantom Power for the Masses



Roland's Fantom-X series has redefined the cutting edge of sample-based workstation technology. If you crave Fantom power, but want a more cost-effective way to Fantomize your riq, Roland has the perfect synth for you. Meet the Fantom-Xa — a multifaceted sampling workstation with an affordable price tag!

NTEGRATED SAMPLER SEQUENCER

FANTOM-X ADVANTAGE



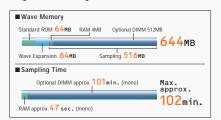






Flagship Features

Many of the attributes that make the flagship Fantom-X series so popular have been ported to the Fantom-Xa. Check out these mouth-watering specs: 128-voice polyphony, up to 644MB expandability, Skip Back Sampling, high-resolution built-in sequencer, realtime audio time-stretching, COSM® modeling effects, mastering processor, USB port, WAV/AIF compatibility, and an SRX expansion slot. The Fantom-X's sequencer has the largest capacity in the industry, and the Fantom-Xa is no different. It's always waiting for you to start recording — just press the Record button from any mode and you're off.



SRX-Series
WAVE EXPANSION BOARDS

Deep Synthesis

Under the Fantom-Xa's hood is one of the most powerful synth engines on the market. It's loaded with great raw waveforms, semi-modular structures, multiple filter types, and up to eight syncable LFOs per patch, including the Fantom's user-programmable Step LFO, which you'll find highlighted in the Pulsating and Beats&Groove categories. Use the onboard rhythms to launch a breakbeat from the pads, then press the Category Lock button to surf through dozens of perfectly

SAMPLE EDIT screen
SONG EDIT screen

The Fantom-Xa's 240 x 64 backlit LCD provides friendly, icon-based communication.

sync'd rhythms for instant dance-floor inspiration. Enable the Xa's arpeggiator (choose from over 100 programmable patterns) and warp it with the twist of a knob.

Stellar Sound Bank

The foundation of any workstation is its sounds. They should inspire you to play, create, and write music, and keep you coming back for more. Like its big brothers, the Fantom-Xa shines with great patches, covering all the traditional keyboard and orchestral categories, plus banks of modern electronic textures and beyond. Over 1,000 patches are categorized by family (Electric Guitars, Soft Pads, Organs, etc.) so it's easy to find your sound quickly.

Skip Back Sampling

The Fantom-Xa is equipped with a powerful and innovative feature found in the Fantom-X series: Skip Back Sampling. It's an ultra-cool sound design tool, and is also handy for "rescuing" magical moments that you would have otherwise lost. If you play a great lick, for example, and wish that you could hear it back (and even retain it as a sample), simply hit the Skip Back button and there it is! Skip Back can also be used for handy recording of external guitar or vocals in time with the internal sequence, or as a productive way of quickly resampling your realtime performance with knob and controller tweaks.

Seamless Audio/MIDI Integration

Whether you're sequencing MIDI tracks, triggering samples, or even recording audio directly to RAM, the Fantom-Xa makes combining these elements a simple

process. Lay down a drum track by combining the internal drum sounds with audio loops, which can automatically sync to tempo via realtime time-stretching. Then record some keyboard parts via MIDI and finish your song by tracking a guitar or vocal as audio. The high-resolution sequencer holds up to 400,000 events, and supports Standard MIDI Files.

World-Class Effects

The Fantom-Xa is loaded with studio-quality COSM effects. There are three MFX processors onboard, plus dedicated reverb, chorus, and even a mastering processor with multiband compression. Export your polished, finalized mixes to a PC or Mac via USB for CD burning.

Connectivity and More

There's no shortage of I/O on the Fantom-Xa. Take advantage of four audio outputs, a headphone out, a pair audio inputs, MIDI in, out, and thru, a Hold pedal input (half-pedal recognition), Control pedal input (assignable), and a USB port that supports file transfer and acts as MIDI interface. One handy USB cable connected from Fantom to computer is all you need. The onboard PC Card slot allows up to a gigabyte (!) of



patch and sample data storage. You'll also get Roland's famous D-Beam controller and V-LINK output.



Instantly select sequencer tracks and synth layers with the push of a button.



The Fantom-Xa's Pad bank can trigger sounds and phrases, and can also double as a numeric keypad.



The Fantom-X editor for Mac and PC allows full-scale computer control via simple USB connection. A free copy is supplied with every Fantom-Xa.



Specifications

Keyboard 61 keys (with velocity)

Sound Generator Section

Maximum Polyphony 128 voices (shared with the sampling section)

Parts

Wave Memory 64 MB (16-bit linear equivalent)

Waveforms

Preset Memory Patches: 768 + 256 (GM2); Rhythm Sets: 36 + 9 (GM2); Performances: 64

User Memory Patches: 256; Rhythm Sets: 32; Performances: 64 Card Memory (PC card) Patches: 256; Rhythm Sets: 32; Performances: 64

Effects Multi-Effects: 3 systems, 78 types; Chorus: 3 types; Reverb: 5 types;

Input Effects: 6 types; Mastering Effects: 3-band compressor

Sampling Section

Data Format 16-bit linear (File Type: .WAV/.AIFF)

44.1 kHz (fixed) Sampling Frequency

Maximum Sampling Time mono: 47 sec. approx.; stereo: 23.5 sec. approx

*When sampling memory isn't expanded (4 MB) mono: 102 min. approx.: stereo: 51 min. approx.

*When sampling memory is expanded with DIMM (516 MB)

Number of Samples User memory: 2.000 (maximum total approximately 4 MB):

Card memory: 7,000 (PC card)

Sequencer Section

Tracks Phrase tracks (16 MIDI channels per track): 16; Tempo track: 1;

Beat track: 1; Pattern: 100

Resolution 480 TPQN Tempo 5 - 300

Note Capacity approx. 400,000 notes

Song Length 9.998 measures

Realtime recording, Step recording Recording Method

Others

Arpeggiator Preset: 128: User: 128

Rhythm Pattern Preset: 256 (32 groups); User: 256 (32 groups) Chord Memory Preset: 64; User: 64

Display Graphic 240 x 64 dots backlit LCD

10 pads (Trigger/Category Selection/Numeric Keys) Pad Buttons

Pitch Bend/Modulation Lever, Control Knob x 4, Assignable Switch x 2, Controllers

D Beam Controller

Connectors Headphones Jack, A (MIX) Output Jacks (L/MONO, R): 1/4-inch phone type, B Output Jacks (L, R): 1/4-inch phone type,

Input Jacks (L/MONO/MIC, R): 1/4-inch phone type

Hold Pedal Jack (Half Pedal recognition),

Control Pedal Jack (assignable), MIDI Connectors (IN, OUT, THRU), USB Connector (supports file transfer and MIDI), AC Adaptor Jack

Expansion Slots SRX expansion boards: 1 slots

DIMM: 1 slot (supports 128 MB, 256 MB, 512 MB (3.3 V))

PC Card: 1 slot (supports SmartMedia and CompactFlash using a PC card adapter)

Power Supply DC 9 V (AC Adaptor)

Current draw 1 200 mA

Dimensions 1,065 (W) x 358 (D) x 114 (H) mm, 41-15/16 (W) x 14-1/8 (D) x 4-1/2 (H) inches

Weight 10.9 kg / 24 lbs. 1 oz. (excl. AC Adaptor)

Accessories Owner's Manual, CD-ROM (Editor, USB MIDI driver), PC Card Protector, AC Adaptor (PSB-1U)

Fantom-X Editor Software System Requirements

■Operating System: Microsoft Windows XP, Microsoft Windows 2000 Professional, Microsoft Windows Me, Microsoft Windows 98 ■CPU/Clock: Pentium / Celeron® processor 400 MHz or higher, Pentium III 500 MHz or higher (recommended) ■ Memory (RAM): 128 MB or more, 256 MB or more (recommended) ■Hard Disk: 120 MB or more ■Display/Colors: 800 x 600 or higher / 65.536 colors (16 bits High Color) or more. 1.024 x 768 or higher (recommended)

■Operating System: Mac OS (Classic) 8.6 or higher. Mac OS (X) 10.2 or higher ■CPU/Clock: PowerPC G3 / 233 MHz or higher (Classic). PowerPC G3 / 500 MHz or higher (OS X)

Memory (RAM): 128 MB or more, 256 MB or more (recommended)
Hard Disk: 120 MB or more
Display/Colors: 800 x 600 or higher / 32,000 colors or more, 1,024 x 768 or higher (recommended) ■Other: OMS 2.0 or higher required (Classic)

Although Roland has tested numerous configurations, and has determined that on average, a computer system similar to that described above will permit normal operation of Fantom-X Editor software, Roland cannot guarantee that a given computer can be used satisfactorily with this software based solely on the fact that it meets the above requirements. This is because there are too many other variables that may influence the processing environment, including differences in motherboard design and the particular combination of other devices involved. If you are using the system together with other software, the system requirements may exceed those listed above.

Options

SRX-Series WAVE EXPANSION BOARDS SRX-02

Dynamic Drum Kits

SRX-01

Concert Piano







































Once a musical instrument generates sound vibrations, it reaches the human ear through various mediating objects, each of which significantly affects the sound. The material and configuration of the instrument, the electric/electronic/magnetic amplifying system, the air and the reverberation of the room all affect the final sound. Sound modeling, the latest DSP technology, "virtually" reconstructs these objects. Roland's breakthrough Composite Object Sound Modeling (COSM) uses the advantages of multiple modeling methods and succeeds at accurately emulating existing sounds, as well as producing sounds that have never before been created



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