

AudioGate version 1.5.0 Release Information (Windows)

Release Notes

Changes and revisions in v1.5.0 from v1.0.1

- Added support for MR project files.

AudioGate can now read MR project files directly by drag-and-dropping MR project folders into the songlist. Split audio files included in the project folder will be combined automatically, and markers attached to the project will be loaded as well. Additionally, AudioGate can now export songs as MR projects, which is useful when writing 4GB+ files back to an MR recorder.

- Supported file formats expanded.

AudioGate can now import MP3, AAC^{*1}, Apple Lossless^{*1} and Windows Media Audio^{*2} files. Compatibility of AIFF files has been improved as well.

^{*1} QuickTime 7 required. ^{*2} Windows only.

- Added support for dual mono files.

A "Channel Link" function has been added to AudioGate. You can now link two monaural songs in the songlist and handle them as a single stereo song. A dual mono export option has also been added which creates one mono file per channel.

- Added support for markers.

AudioGate can now read markers included in MR projects, WAV/BWF files and DSDIFF files. You can also add new markers, remove existing markers, edit marker positions and jump between the markers. All markers will be embedded to the exported files if you select MR project, WAV, BWF or DSDIFF as your export file format.

- Added "quick locate" function.

You can now change the current position of the song using keyboard entry. Just click the counter in the info viewer, and type the new position (time) you want to locate.

- Added "balance" parameter to song settings.

You can now change the balance between left and right channels of your recording, which will be reflected when you play back or export your file.

- Enhanced songlist function.

You can now re-size the songlist by clicking and dragging the bottom right corner of the AudioGate window. We have also added a “continuous playback” option which makes AudioGate play back all recordings in the songlist continuously (like a standard audio player).

- Added support for Unicode.

AudioGate now supports Unicode. Multi-byte characters used in Japanese can be used for artist name, file name, title and other text information.

- Enhanced sound quality, conversion speed and stability.

We have enhanced the sound quality, conversion speed and stability of AudioGate through meticulous review and optimization of existing code and algorithms.

Some minor bugs have also been fixed.

System Requirements

- *Supported OS:* Microsoft Windows XP Home Edition/Professional Edition Service Pack 1 or later, Windows Vista (32-bit)
- *Supported Computers:* Intel Pentium III/1GHz or faster
- *Memory:* 256MB or larger (512 or larger recommended)
- A USB port that meets the operating requirements of Microsoft Windows XP

How To Install

- 1) Double-click *AudioGate_v1.5.0.zip* to extract the files.
- 2) Double-click *Setup_E.exe* and install according to the directions.

Note

AudioGate uses USB copy protection. If the message “AUTHORIZATION REQUIRED.” appears when you launch AudioGate, follow the following steps to activate the software.

- 1) Connect your MR recorder to the computer where AudioGate is installed, and set it to [USB MODE].
- 2) Wait until the hard drive of the recorder is mounted to the computer, and launch AudioGate.
- 3) The message "AUDIOGATE ACTIVATED." will appear, and AudioGate will launch.

Although this process is usually required just once, you may be asked to repeat the activation process occasionally depending on the computer configuration.

AudioGate version 1.5.0 Release Information (Mac)

Release Notes

Changes and revisions in v1.5.0 from v1.0.1

- Added support for MR project files.

AudioGate can now read MR project files directly by drag-and-dropping MR project folders into the songlist. Split audio files included in the project folder will be combined automatically, and markers attached to the project will be loaded as well. Additionally, AudioGate can now export songs as MR projects, which is useful when writing 4GB+ files back to an MR recorder.

- Supported file formats expanded.

AudioGate can now import MP3, AAC^{*1}, Apple Lossless^{*1} and Windows Media Audio^{*2} files. Compatibility of AIFF files has been improved as well.

^{*1} QuickTime 7 required. ^{*2} Windows only.

- Added support for dual mono files.

A "Channel Link" function has been added to AudioGate. You can now link two monaural songs in the songlist and handle them as a single stereo song. A dual mono export option has also been added which creates one mono file per channel.

- Added support for markers.

AudioGate can now read markers included in MR projects, WAV/BWF files and DSDIFF files. You can also add new markers, remove existing markers, edit marker positions and jump between the markers. All markers will be embedded to the exported files if you select MR project, WAV, BWF or DSDIFF as your export file format.

- Added "quick locate" function.

You can now change the current position of the song using keyboard entry. Just click the counter in the info viewer, and type the new position (time) you want to locate.

- Added "balance" parameter to song settings.

You can now change the balance between left and right channels of your recording, which will be reflected when you play back or export your file.

- Enhanced songlist function.

You can now re-size the songlist by clicking and dragging the bottom right corner of the AudioGate window. We have also added a “continuous playback” option which makes AudioGate play back all recordings in the songlist continuously (like a standard audio player).

- Added support for Unicode.

AudioGate now supports Unicode. Multi-byte characters used in Japanese can be used for artist name, file name, title and other text information.

- Enhanced sound quality, conversion speed and stability.

We have enhanced the sound quality, conversion speed and stability of AudioGate through meticulous review and optimization of existing code and algorithms.

Some minor bugs have also been fixed.

System Requirements

- *Supported OS:* Mac OS X 10.3.9 or later
- *Supported Computers:* Apple G4/800MHz or faster (Intel-based Mac supported)
- *Memory:* 256MB or larger (512 or larger recommended)
- A USB port that meets the operating requirements of Mac OS X

How To Install

- 1) Double-click *AudioGate_v1.5.0.dmg* to unpack the files.
- 2) Double-click *AudioGate.pkg* and install according to the directions.

Note

AudioGate uses USB copy protection. If the message “AUTHORIZATION REQUIRED.” appears when you launch AudioGate, follow the following steps to activate the software.

- 1) Connect your MR recorder to the computer where AudioGate is installed, and set it to [USB MODE].
- 2) Wait until the hard drive of the recorder is mounted to the computer, and launch AudioGate.
- 3) The message "AUDIOGATE ACTIVATED." will appear, and AudioGate will launch.

Although this process is usually required just once, you may be asked to repeat the activation process occasionally depending on the computer configuration.