# **Keystation Pro 88 Advanced Guide**

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# **1 Getting Started**

Before you begin the Keystation Pro 88 Advanced Guide, we suggest that you take the time to familiarize yourself with the Getting Started Guide, a printed manual that accompanied your Keystation Pro 88. (You can also download the Getting Started Guide from www.m-audio.com.)

The Getting Started Guide provides an explanation of the Keystation Pro 88's layout and basic functions. This manual builds on the Getting Started Guide to give you a full understanding of the powerful features of the Keystation Pro 88.

# **2 Terminology**

In order to get the most out of this Guide, please familiarize yourself with the following terms:

#### Edit Mode:

Edit Mode describes the short period of time (three seconds) after a function button has been pressed, during which time the parameters of that function can be altered via the numeric keypad. No data is sent out of the Keystation Pro 88 when it is in Edit Mode, except for Program and Bank Changes. LCD symbols shown in Edit Mode indicate that a particular parameter can be edited. If a number is partially entered and a new controller turned, that number will become the relevant parameter number for the new controller and the three second editing period will retrigger.

#### **Default Mode:**

Default Mode describes the state of the Keystation Pro 88 when no function buttons have been pressed within the last three seconds. In Default Mode, the LCD shows the controller symbol, and the two-digit display shows the last selected controller. The three-digit display shows the currently assigned MIDI CC number.

#### Zone Edit Mode:

Zone Edit Mode describes the period of time between the pressing of a Zone Range button—or the selection of a Group A controller—and when the operation becomes complete. During Zone Edit Mode, the LEDs above the Zone buttons will flash to indicate that the Zones can be selected for editing. The LCD will also flash the Zones that are currently selected for editing.

# **3 Performance Operations of the Keystation Pro 88**

# Sending Program Changes During Performance

You can send out a Program Change message to your sound module, instrument or any other device that will receive this standard MIDI message. The Program Change will be sent on the Zones that are active at that time.

- 1. Press the PROGRAM button.
- 2. Select the Zones that the Program Change should be sent on. If left alone, the Program Change will be sent to all active zones.
- 3. Type in the Program number you wish to send, using the numerical keypad or the +/- keys.

Example: The LCD display the PROG symbol indicating that the PROGRAM button has been pressed. The program value sent is 00 and it is sent on the Global MIDI Channel 01. Zone 1 is flashing, indicating the Program Change affects Zone 1.



You can also program the assignable buttons to send out fixed Program messages to individual MIDI channels. For additional information on this method, please go to the "Programming and Editing" section of this manual.

# Sending Bank Changes During Performance

If your receiving MIDI device has more than 128 presets, you may be able to access the additional banks by sending out Bank Change LSB and MSB messages.

- 1. Press the DATA LSB or DATA MSB button.
- 2. Select the Zones that the Program Change should be sent on. If left alone, the Bank Change will be sent to all active zones.
- 3. Type in the Bank number you wish to send, using the numerical keypad or the +/- keys.

Note: Please check the documentation for your receiving MIDI device to ensure that it will respond to these messages. For more information on Data LSB and MSB messages, please see the "Program and Bank Changes Explained" section of this guide.

# **Sending Snap Shot**

A Snap Shot sends the current controller assignments and their values to a receiving device. To send a Snap Shot, press the +/- buttons on the keypad at the same.

When you send a Snap Shot, the LCD will display the Snap Shot symbol (below) and the data for an individual controller will be sent on the MIDI channel that controller has been assigned to.



Snap Shot is an effective way to synchronize the receiving device with the Keystation Pro 88 and can be used as a creative tool. The data sent when SNAP SHOT is pressed can be viewed in your sequencer's list editor. Set your sequencer to record and press SNAP SHOT. Then open the list editor and ensure it is set to display controller data.

# **Muting All Controllers**

The Control Mute function allows you to alter the position of a MIDI controller without affecting the settings in your software. To Mute all faders and rotary controllers, press the CTRL MUTE buttons.

The Control Mute function does not affect buttons. If an assignable button, a function button, or a key is pressed, the controllers are turned back on and the Control Mute function is terminated until the Control Mute buttons are pressed again. Alternatively, to deactivate the Control Mute function you can press the CTRL MUTE buttons a second time and turn the controllers back on.

When you first press the CTRL MUTE buttons, you will see that the LCD display list is "OFF." This indicates that the Keystation Pro 88 is not sending out MIDI data. This is a very useful feature if you decide to switch between presets on the Keystation Pro 88 when the controllers are out of position. Control Mute enables you to move the controller to a position relative to the software's controller value, rather than causing the software's controller value to jump.

You can also use this feature for creative mixing or live performance. If you use the Keystation Pro 88 as a conventional volume mixer, engage the Control Mute function, change the volume up or down on various channels and press the SNAP SHOT buttons. This method of mixing is very dynamic and cannot be done via a conventional mixer.

## **Drawbar Mode**

When in Drawbar mode, the sliders of the Keystation Pro 88 will be reversed such that 0 is at the top, while 127 is at the bottom.

To engage Drawbar mode, press the CHANNEL ASSIGN and PROGRAM buttons simultaneously.

When Drawbar mode is engaged, the LCD display shows the fader symbol (below). Press the DRAWBAR buttons again to disengage Drawbar mode.

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Drawbar mode is meant for use with Hammond organ synths that have drawbars. Note: When recalling a preset, Drawbar Mode is only recalled as part of Group C. For more information on Groups, please reference the "Programming and Editing" section of this guide.

# **Changing Zones**

The four Zones of the Keystation Pro 88 can be used to split the keyboard into sections.

For example, call up Preset 2 (the GM mixer):

- 1. Press the RECALL button
- 2. Press "2" on the numerical keypad, or use the +/- buttons to enter "2."

On this preset, Zone 1 controls a piano sound; Zone 2 controls a string sound, Zone 3 controls a bass sound and Zone 4 controls an organ sound.

You can change the selected Zone by pressing the corresponding zone button. The LEDs above the Zone buttons indicate which Zones are active. To activate a Zone, press that Zone's button and the LED above the button will light. To de-activate a Zone, press that Zone's button again and the LED above the button will turn off.

On the preset example from above, the Zones are layered across the entire keyboard. This means that all the Zones are active and you will be able to play four instruments at the same time.

It is possible to limit the section of a keyboard denoted by each Zone, or split the keyboard into various Zones. This will allow you to assign a separate section of the keyboard to each instrument. You can even change the octave, transpose the keyboard, or select a different instrument for each Zone individually.

For more information on programming and Zone features, please see the "Programming and Editing" section of this manual.

# **4 Programming and Editing the Keystation Pro 88**

# **Introduction to Programming Options**

Each of the 60 controllers on the Keystation Pro 88 can send MIDI CC, RPN/NRPN, GM 1 and 2 or SysEx messages. The controllers can also be assigned to individual MIDI channels. MIDI CC (continuous controller) numbers are part of the standard MIDI specification and typically used to control the real-time changes of parameters in MIDI musical equipment.

For a complete list of standard MIDI controller numbers from 0 to 131, please see Appendix E.

Any of the 60 real-time controllers on the Keystation Pro 88 can be assigned to a MIDI CC number. However, the assigning options for the 22 assignable buttons differ from those of the 9 faders and the 24 rotary controllers.

The following two charts show the MIDI transmit messages you can program for each of the assignable faders, rotary controllers and MIDI buttons. Please review this chart so you can follow the principles of controller programming in the upcoming instructions and examples.

MIDI CC	Description	Data Lsb (Press Twice)	Data Msb (Press Twice)
0-119	Standard MIDI CC's	-	-
120-127	Channel Mode Messages	-	-
128	Pitch Bend Sensitivity	-	-
129	Channel Fine Tune	-	-
130	Channel Coarse Tune	-	-
131	Channel Pressure	-	-
132	RPN coarse	RPN LSB	RPN MSB
133	RPN fine	RPN LSB	RPN MSB
134	NRPN coarse	NRPN LSB	NRPN MSB
135	NRPN fine	NRPN LSB	NRPN MSB
136	Master Volume GM*	Volume LSB	Volume MSB
137	Master Pan GM*	Pan LSB	Pan MSB
138	Master Coarse Tune GM*	Tuning LSB	Tuning MSB
139	Master Fine Tune GM*	Tuning LSB	Tuning MSB
140	Chorus Mod rate GM2*	Mod rate	-
141	Chorus Mod Depth GM2*	Mod depth	
142	Feedback GM2*	Feedback level	-
143	Send to Reverb GM2*	Reverb send level	-
144	Pitch Bend	Pitch shift LSB	Pitch shift MSB
255	Controller Off***	-	-

Assignable MIDI Buttons									
ASSIGN	Description	Program (Press Twice)	Bank LSB (Press Twice)	Data Msb (Press Twice)					
0-119 120-127	Standard MDI CC's Channel Mode Message	- S-	Toggle Value 2 Toggle Value 2	Toggle Value 1 Toggle Value 1					
128 129 130 131 132 133 134 135 136 137 138 139 140 141 142 143 144 145	Pitch Bend Sensitivity Channel Fine Tune Channel Coarse Tune Channel Pressure RPN Coarse RPN Fine NRPN Fine Master Volume* Master Volume* Master Pan* Master Fine Tune* Chorus Mod rate** Chorus Mod rate** Chorus Mod Depth** Feedback** Send to Reverb** Pitch Bend Program/Bank Preset	- Value Value Value Value - - - - - - - - - - - - - - - - - - -	Sensitivity value Tuning amount Tuning amount Pressure amount RPN LSB RPN LSB NRPN LSB Volume LSB Volume LSB Pan LSB Tuning LSB Tuning LSB Mod rate Mod depth Feedback level Reverb send level Pitch shift LSB Bank LSB	- RPN MSB RPN MSB NRPN MSB NRPN MSB Volume MSB Pan MSB Tuning MSB Tuning MSB - - - - Pitch shift MSB Bank MSB					
146 147 148 149 150 151 152 153 154	Note (on/off) Note (on/off toggle) MMC Command*** Reverb type ** Reverb time ** Chorus type ** Decrement MIDI CC Increment MIDI CC	MIDI CC Note - - - MIDI CC MIDI CC	Velocity off Velocity off Command select. Type Time Type Start Value Start Value	: Dutton press value Velocity on - - - End Value End Value					
255	Controller Off****	-	-	-					

Please pay extra attention to the differences between how you program the faders or rotary controllers and how you program the buttons. Once the controller you want to edit has been selected, you can change the assigned MIDI CC number as described in the next sections.

# Selecting a Controller for Editing

Before you can assign a MIDI CC to one of the Keystation Pro 88's assignable controllers, you will need to select the controller for editing. There are two ways to select a controller:

- Press the CONTROL SELECT buttons (GLOBAL CHANNEL + CHANNEL ASSIGN). The LCD will display the CONTROLLER symbol. The LCD symbol will flash to indicate the controller settings can be altered (Edit Mode). The three-digit display will show the number of the currently selected controller.
- 2. Type in the number of the controller using the numeric keypad or the +/- buttons.

or

1. Simply move a fader, a rotary controller, or press an assignable button.

# Assigning MIDI CCs

- 1. Press CONTROL ASSIGN. The LCD will flash the CC symbol and the three-digit display will indicate the currently assigned MIDI CC number.
- 2. Type in a new MIDI CC value using the numeric keypad or the +/- buttons. The MIDI controller number you select will be assigned to the currently selected controller, shown by the number on the small, two-digit display.

Note: If you have a Group A controller selected, it is possible to assign a different MIDI CC for each zone. For more information on Group A controllers, please refer to the Group A controllers section of this guide.

# Assigning an Individual MIDI Channel

- 1. Select the controller you want to edit as described earlier.
- 2. Press CHANNEL ASSIGN. The LCD will display the CHAN symbol and the 3-digit display will show the current channel assignment of the selected controller. This will be preceded by a "c," (for channel) or a "z" if the controller is assigned to a Global Zone channel.\* The small two-digit display will show the currently selected controller number (each fader, rotary knob and button has its own controller number listed next to it) for assignment.
- 3. Type the MIDI channel number (00-20) you want the controller to send on, using the numeric keypad or the +/- keys.

Note: If you select channels 17-20, the controller is assigned to the Global Zone channel for Zone 1, 2, 3, or 4 respectively.

# **Changing the Global MIDI Channel**

If one of the controllers is assigned to channel 00, it will transmit on the Global MIDI Channel. The Keystation Pro 88's Global MIDI Channel affects only the controllers that have the individual MIDI channel assigned to value 00, as described in the previous section.

To change the Global MIDI Channel:

- 1. Press the GLOBAL CHANNEL button once. The LCD will display the KEYBOARD and CHAN symbols. The three-digit display will show the currently selected global channel, preceded by a "c."
- 2. Type in the MIDI channel number (01-16) using the numeric keypad or the +/- keys.

Example: MIDI channel 01 is assigned as Global MIDI Channel.



Using a combination of Global MIDI Channel and individually assigned MIDI channels can be an effective way to navigate through your system. With multi-timbral instruments such as Reason, it can be easier to change the Global MIDI Channel setting on your Pro 88 in order to jump to the next device, rather than making changes in the software.

# **Setting Toggle Values for the Buttons**

The 22 assignable buttons can each be assigned to toggle between two values. For example, you may want to send out value 15 when you first press the button, followed by value 74 when you press the button a second time.

To set toggle values for the buttons:

- 1. Press the Function button labeled DATA MSB twice.
- 2. Type in 15 using the numerical keypad or the +/- keys.
- 3. Press the Function button labeled DATA LSB twice.
- 4. Type in 74 using the numerical keypad or the +/- keys. If you want the button to send the same value every time you press it, enter the same value for both of the steps above.

#### **RPN/NRPN, SysEx and Other Advanced Messages**

As described, the standard MIDI controller numbers range from 0 to 131. For the Keystation Pro 88, the list of MIDI CCs that can be assigned to the controllers has been expanded to include RPN/NRPN, MMC and General MIDI 1 & 2 SysEx messages. These advanced MIDI messages are just as easy to program as a regular MIDI CC instruction by entering values 132 to 154 when programming MIDI CCs. The charts in Appendix B show you what number corresponds to each type of MIDI message.

To program the values for these advanced messages, the Keystation Pro 88 requires you to press the PROGRAM, DATA LSB and DATA MSB buttons twice, respectively.

Pressing the needed button only once will send the program and bank change instructions during performance as described earlier.

Please refer to the below examples to see how this operation works. Also, refer to the chart in Appendix B for complete information.

## Assigning MMC Control to a Button

- 1. Select the button you want to control the MMC message.
- 2. Press the CONTROL ASSIGN button on the Keystation Pro 88.
- 3. Type in "149" using the numerical keypad. 149 is the number that corresponds to the MMC instruction, as per the chart in Appendix B.
- 4. Press the CHANNEL ASSIGN button once.
- 5. Type in "127" using the numerical keypad. This ensures that the message is set to all device ID numbers. For more information about this, please read "About SysEx Messages and Device ID" in the "Programming and Editing" section of this manual.
- 6. Press the DATA LSB button twice.
- 7. Enter a number from the following chart to select the MMC message you want:

Number	MMC Command
01	STOP
02	PLAY
03	DEFERRED PLAY
04	FAST FORWARD
05	REWIND
06	RECORD STROBE
07	RECORD EXIT
08	RECORD PAUSE
09	PAUSE
10	EJECT
11	CHASE
12	COMMAND ERROR RESET
13	MMC RESET

#### Assigning RPN/NRPN to a Fader/Rotary Controller

1. Press CONTROL SELECT (GLOBAL CHANNEL + CHANNEL ASSIGN) and move the desired controller.



 Press the CONTROL ASSIGN button twice and, with the display flashing, enter controller 132 for RPN coarse, 133 for RPN fine, 134 for NRPN coarse or 135 for NRPN fine.



3. Press the DATA MSB button twice to assign the number for the RPN/NRPN MSB.



4. Press the DATA LSB button twice to assign the number for RPN/NRPN LSB.



5. Press the CHANNEL ASSIGN button to assign the MIDI channel the message should be sent on.



You will find most data sheets for synths that make use of NRPNs will give the MSB and LSB values that you should enter into the DATA MSB and DATA LSB.

Some manuals may only give the hex (hexadecimal) values. The Keystation Pro 88 requires you to enter the decimal value and not the hex value, but you can easily convert hexadecimal values to decimal using the Windows calculator. (Simply select "Scientific Mode," then select "hex" and enter the hexadecimal value you need to convert. Press the "Dec" button to convert it to a decimal value.) Enter this converted decimal value into the Keystation Pro 88. The table listed in Appendix C can also assist with hexadecimal value conversions.

# Assigning a Note to a Button

The following shows how to set a button to transmit a note on when pressed, and transmit a note off when released.

1. Press the CONTROL SELECT button and then press the button labeled A41 or STOP on the transport (the transport buttons are the assignable buttons on the lower left hand side of the Pro 88, near the Pitch Bend and Modulation Wheels). The display will show that you have selected controller A41.



2. Press the CONTROL ASSIGN button and enter "147." This is the MIDI CC number that corresponds to Note On/Off mode, as shown in Appendix B.



3. Press the DATA MSB button twice and enter a value of "100." When you press the button, a Note On message will be sent out with a velocity of 100.



4. Press the DATA LSB button twice, and enter a value of "000." When you release the button, a Note Off message will be sent out.



5. Press the PROGRAM button twice and enter "064." This will send out MIDI note 64, or E4, each time you press the button. The MIDI note numbers are listed in Appendix D.



This mode has many uses; use it to trigger samples, control lighting equipment, play keyboard notes and much more.

Note: When you press the button in note mode, the LCD display will briefly show the note velocity.

## About SysEx Messages and Device ID

When transmitting SysEx messages, the channel number for an individual control does not define a transmit channel, but a Device ID. When you press the CHANNEL ASSIGN button, the CC symbol will not be shown and there will be no "c" in the three-digit display.

Device IDs range between 00–127. In most cases, you should set the Device ID at 127. At this setting, the SysEx message will be received by all devices.

Note: The Device ID for a SysEx message that is assigned to a controller cannot be changed using the Device ID buttons. These buttons are used for varying the global Device ID of the Keystation Pro 88.

#### **Non-Volatile Memory**

The Keystation Pro 88 uses non-volatile memory that permits you to store your settings after powering down and restarting. The current Keystation Pro 88 controller and channel assignments are stored even if you have not saved to a memory location. Also stored is Drawbar Mode (on/off), DATA LSB and DATA MSB data, Global Channel setting, Zone settings and the last used memory preset.

#### **Memory Dump**

Pressing the Memory Dump buttons (RECALL + STORE) will send out a number of SysEx data packets that represent the 10 memories you have in your Keystation Pro 88. This allows you to store the contents of your memory presets externally and can be used in conjunction with the SysEx Librarian software applications from M-Audio.

You can record the complete Memory Dump into a standard MIDI sequencer. To recall the Memory Dump back to the Keystation Pro 88, play the MIDI track that contains the recorded Memory Dump to the Keystation Pro 88, making sure the Keystation Pro 88 is selected as the output device for that particular track.

A Memory Dump, or a Memory Send, does not affect the current controller assignments to the Keystation Pro 88. Once a Memory Dump has been sent to the Keystation Pro 88, you will need to recall a preset to access the new memory settings.

#### Assigning a Device ID

Pressing the DEVICE ID buttons (STORE + GLOBAL CHANNEL) will allow you to assign a Device ID to the Keystation Pro 88. The default Device ID is 127. When a Memory Dump is performed, it can be received by any Keystation Pro 88.

If a device ID is assigned to any number other than 127, the Memory Dump performed will be specific to the Keystation Pro 88 with the same Device ID. If the Device ID of the Keystation Pro 88 differs from the Device ID that was recorded with the memory dump, the data will be ignored. The Device ID is a way of differentiating between multiple Keystation Pro 88s. We recommend you keep the Device ID setting at 127.

When you press the Device ID buttons, the small two-digit display will read "id." The three-digit display represents the assigned Device ID. You can enter a new Device ID using the numeric keypad, or the +/- buttons.

For more information on SysEx messages and Device ID, please see the "MIDI In/Out and MIDI Messages Explained" section of this manual.

#### **Resetting to the Factory Default Setting**

The Keystation Pro 88 comes with 10 presets stored in its memory (for a complete list, see Appendix H). You can reset the Keystation Pro 88 back to the factory defaults on power-up by holding down the +/- buttons. This will reset all controllers, their parameters and newly saved presets back to the default state.

Note: Restoring the factory presets will erase all controller setups stored to memory.

#### **Saving and Recalling Individual Groups of Controllers**

The controllers of the Keystation Pro 88 are divided into three Groups.

#### Group A:

Pitch Bend Wheel Modulation Wheel Transport buttons (5 buttons above the wheels) Sustain Pedals 1 and 2 (pedals not included) Expression pedal (pedal not included) Settings for all Zones

## Group B:

24 Rotary knobs 8 buttons below the rotary knobs

#### Group C:

9 Faders 9 buttons below the faders

To clarify the group a controller belongs to, each assignable controller has been labeled with a letter and a number. The letter represents the controller's group designation. When you press STORE or RECALL, you will see the LEDs above the ZONE/GROUP buttons flashing. Group mode is automatically selected, and the flashing LEDs represent the Groups that the MEMORY STORE/RECALL will apply to. When you press STORE, all groups are selected automatically. If you press RECALL, the group settings for the last recall are remembered and selected accordingly.

Example 1: Storing Only the Faders (to preset 3):

- 1. Press the STORE button.
- 2. Press the "Group A" and "Group B" buttons. Only GROUP should be flashing on the LCD display.
- 3. Enter "03" using the numerical keypad or +/- buttons.

Example 2: Recalling only the Zone Settings (of Preset 2):

- 1. Press the RECALL button.
- 2. Ensure Groups B and C are not selected. By pressing the group buttons for groups B and C, the LCD should not display them.
- 3. Ensure Group A is selected by pressing the "Group A" button until Group A is displayed in the LCD.
- 3. Enter "02" using the numeric keypad or the +/- buttons.

# **Programming Zones**

As stated in the Getting Started Guide, it is possible to split your keyboard into four Zones. Each Zone can be assigned an upper key limit and lower key limit to specify keyboard Zone assignments.

This is achieved in Zone Edit mode, by pressing the Zone Range\* button. Each Zone can be enabled or disabled by pressing the correct Zone button. When programming Zones, the channel selection is important. It is not possible to control multiple instruments if the Zones are assigned to the same channel.

Let's recall Group A, preset 2, to serve as an example. In this preset, Zones 1 to 4 have been set to control a piano, strings, bass and organ in your sequencer. However, each Zone has been assigned a different MIDI channel to keep the data for each instrument separate.

Assigning a number of Zones to the same channel allows you to produce an interesting harmonic effect. It is only possible to control a single instrument in this case.

For example, recall Group A, preset 3. In this preset, all zones are set across the entire keyboard but are transposed to different values. If you enable all four Zones, you will hear a 7th chord is played when you press a single note.

\* For more information on zone range, please see page 13 of the Getting Started Guide. \*\* For information on setting the Zone channel, please see page 17.

# How to Transpose the Octave of a Zone

To edit the octave and transpose settings for a Zone, press the Zone Range button, and select the desired Zone. Then edit the octave or the transpose setting in the manner described in the Getting Started Guide.

Note: Zone Edit mode will remain active after parameter editing. Press the Zone Range button again to exit Zone Edit mode.

Example: How to transpose Zone 1 down by 5 semitones:

- 1. Press the ZONE RANGE button.
- 2. Press the Zone buttons until only Zone 1 is selected. This will be indicated on the LCD display, as only Zone 1 will be flashing.
- 3. Press the two Octave buttons to select TRANSPOSE.
- Press the Octave button five times to transpose down five semitones. The LCD will display "–5."
- 5. Press ZONE RANGE again to exit Zone Edit Mode.

## The Program, Bank LSB and Bank MSB of a Zone

Each Zone can be assigned individual Program, Bank LSB and Bank MSB messages. This enables you to control four different sounds or instruments simultaneously.

If a program change is not sent out, the host MIDI application will usually default to program and bank 00. The host MIDI application needs to receive a program or bank message to effect any change. Selected Zones are only affected when you send a Program, Bank LSB and Bank MSB change.

When you press Program, Data LSB or Data MSB, Zone mode is automatically engaged. Any value change for the program or bank assignment will apply to all active Zones. This means the Program change will occur on the MIDI channel that each active Zone is assigned to.

Use the Zone buttons to activate a specific Zone (or Zones) that you want to receive the Program or Bank changes. When a preset is recalled with Group A selected, the Program, Bank LSB and Bank MSB data for each active Zone is immediately sent out. These messages are only sent for Zones that are active in the selected preset.

Note: If you want to make use of the Program settings for Zones in a preset, make sure that all the required Zones are active when you save that preset.

# **Setting the Channel of a Zone**

The Keystation Pro 88 has four Global Zone Channels and each Zone can transmit on a different MIDI Channel. The Global Zone Channels are the MIDI channels that each Zone (1-4) will transmit on.

The assignable controllers of the Keystation Pro 88 can be assigned to any of the four Global Zone Channels. This will tie the assigned controller to the Zone that is transmitting on that same MIDI channel. Setting the selected Zone's Global Channel to 00 assigns that Zone to the Global Channel.

To change a Global Zone Channel:

- 1. Press the GLOBAL CHANNEL button twice.
- 2. Select the Zone you want to set the channel for. The LCD will flash the Zone's Global Channel that is to be edited.
- 3. Enter the channel assignment ('00' to '16') using the numeric keypad or the +/- buttons.

Note: It is not possible to set a channel for multiple Zones.

## **Group A Controllers**

Group A controllers can have a different MIDI CC assignment for each Zone. This means the sustain pedal can be set to work on Zone 1, but disabled in Zone 2, or the Pitch Bend Wheel can be set to Zone 3, but disabled in Zone 1.

In order for the Group A controllers to transmit on all Zones; the channel assignment must be set to 0 (the Global Zone channel) for those controllers. If a Group A controller is assigned to any channel other than 0, it will not transmit in multiple Zones.

If a Group A controller is selected when you press the CONTROL ASSIGN button, Zone Edit mode will automatically engage. After entering the desired value for the Group A controller using the numeric keypad, the MIDI CC assignment will affect only the active Zones. This means the MIDI CC you have assigned to the Group A controller will be transmitted on all the channels that selected Zones were assigned to.

To prevent a Group A controller from transmitting on more than one Zone, assign the Group A controller to the same channel as the Zone. This will prevent the Group A controller from affecting any other Zones that are not assigned to the same MIDI channel. If you do not want a Group A controller to affect certain zones:

- 1. Press the CONTROL SELECT button (GLOBAL CHANNEL + CHANNEL ASSIGN) and move the desired Group A controller.
- 2. Press the CONTROL ASSIGN button.
- 3. Press the Zone buttons that select only the Zones you do not want the controller to affect.
- 4. Enter "255" to select "Off." This is done by entering '000' on the numeric keypad and then pressing the "-" button.

Note: You must enable a Zone in order for a Group A controller to transmit the data to that Zone.

# **5 The Evolution Librarian Software**

# About the Evolution Librarian Software

The Evolution Librarian Software is a Windows PC librarian program developed for M-Audio products. The program not only works with the Keystation Pro 88 keyboard, but is also compatible with other M-Audio USB controllers in the Evolution series. The Librarian allows you to exchange patches between Evolution products that are supported by the Librarian, so you never have to create the same patch twice.

The librarian allows you to send and receive 10 patches, load and save memory banks, view how individual patches have been programmed, and drag and drop patches in order to create new combinations in the 10 memory locations.

## **Installing the Librarian Software**

- 1. Insert the Keystation Pro 88 Installer CD-ROM in to your CD-ROM drive.
- 2. Click on "Librarian Installer."
- 3. Follow the onscreen instructions through the installation process. Once the installation is complete, you may launch the program. The following is a screenshot of what you should see on your monitor.



# **Setting Up the Librarian Software**

Before you start using the Librarian, check that the Keystation Pro 88 has been selected as the input and output device.

- 1. Select "MIDI Setup" from the Options menu.
- Ensure the USB driver for you Keystation Pro 88 is selected in the "Inputs" column. If you are using native drivers this may be named "USB Audio Device."
- 3. In the "Outputs" column, select the USB driver for you Keystation Pro 88. If you are using native drivers this may be named "USB Audio Device." You are now ready to use the Librarian software with you Evolution keyboard.

# **Librarian Overview**

As evident in the screenshot of the Librarian, you can save, load, receive or send the complete content to and from either Bank column.

To transmit the complete content of your Keystation Pro 88 to the librarian, simply press the "Receive" button on the Librarian software. This process can only be completed successfully if the USB drivers for your keyboard have been correctly selected, as described in the "Setting Up The Librarian Software" section. Once you have received data from the keyboard, the memories are displayed in the column.

# **Organizing Presets Received from a Device**

You can name and rename the memories as you like. To rename a memory, doubleclick on it. You can also move memories around by dragging and dropping them to new positions, or using the Copy buttons.

These buttons are defined below:

To copy the selected memory in Bank 2 to Bank 1:

Copy 4

To copy the selected memory in Bank 1 to Bank 2:

Copy

To copy all memories in Bank 2 to Bank 1:

COPY ALC:

To copy all the memories in Bank 1 to Bank 2:

Copy Al and

To undo the last copy you made (only the last copy is remembered):

Undp

Tip: We recommend that you designate one column to be the Master Column. This may help avoid confusion and the loss of hours of work.

# **Viewing the Contents Of A Memory**

Right-click on a memory to view the contents. Please note that it is not possible to edit the contents of a memory. The SysEx librarian simply allows you to rearrange the order of memories or copy memories between one dump and another.

# **Saving a Setup**

Once you have named all your presets and organized them in the desired order, click "Save" to save the content. Alternatively, you can click on the "File" menu and select "Save" to save the file with the previously assigned file name, or "Save As" to assign the memory dump a new file name. The shortcut key to save Bank 1 is CTRL+S. Make sure you give the file a name that allows you to quickly identify your collection of setups.

# **Loading a Setup**

To load a memory setup file back in to the librarian, click on the "Load" button and select the required file. The loaded preset setups will appear in the Bank Window. You can then either send it directly to the Evolution device by clicking send, or edit it. Alternatively, select Open from the File menu. The shortcut key for loading is CTRL+O.

Be sure to check www.m-audio.com or www.evolution.com for future updates to the Librarian software.

# 6 MIDI In/Out and MIDI Messages Explained

## MIDI In/Out Signal Flow Diagram

The MIDI In and MIDI Out ports have different uses depending on how you intend to connect and power the Keystation Pro 88. The diagram below shows the different routing options.



# **About the MIDI In Port**

The MIDI In port can be used to interface another MIDI device with your computer via the USB port. Data received from the MIDI In will be transmitted via the Keystation Pro 88 to the computer.

When you select the MIDI devices section of your MIDI host, you will see two Keystation Pro 88 USB MIDI Inputs. The first MIDI input in your MIDI host is used to receive the Keystation Pro 88 controller data. The second MIDI input in your MIDI host is used to receive data from MIDI devices connected to the Keystation Pro 88's MIDI In plug. In this way, the Keystation Pro 88 acts as a MIDI-to-USB interface for the other MIDI device.

## **About The MIDI Out Port**

The Keystation Pro 88 can also interface with other MIDI devices. By default (i.e. when you switch the unit on), all controller data is sent out via both the MIDI output and the USB output.

For the MIDI output to function as a USB-to-MIDI interface, press the MIDI Out from USB buttons (PROGRAM + DATA LSB) to activate the MIDI Out from USB mode.

If you are using a MIDI host application that can pick up multiple input drivers, you will be able to use the Keystation Pro 88's MIDI input and the Keystation Pro 88 control surface to record MIDI data and send it out via the Keystation Pro 88 MIDI output.

Note: The Keystation Pro 88 is not a MIDI Thru device. MIDI data received at the Keystation Pro 88 MIDI input can never be sent directly to the Keystation Pro 88 MIDI Out port. However, if the Keystation Pro 88 is connected to a computer via USB, data received via the MIDI In port can be transmitted to the MIDI Out port because the data is sent to and received back from the computer. MIDI Out From USB mode must be engaged for this to occur.

# **Program and Bank Changes Explained**

Bank Changes were devised to expand on the GM sound set. Each bank contains 128 patches, accessible via a Program Change. There are a total of 16,384 banks available via the 14-bit Bank Change message. The first 7 bits of this message are sent in a single byte known as the Bank LSB. The last 7 bits are specified by another byte known as the Bank MSB. The Bank LSB is the most commonly used message and allows for 128 bank changes.

Most MIDI devices respond to Program Changes. MIDI devices that do not conform to the GM sound set may use the Program Change message for other purposes. Many VST instruments allow a Program Change to change the instrument patch.

Bank Changes are less commonly used. Bank Changes are useful in extensions to the MIDI specification, such as Roland's GS specification and Yamaha's XG specification. Both of these require you to specify a Bank Change in order to access the extra sounds the specifications provide.

The Keystation 88 Pro simplifies the process of sending Program, Bank LSB and Bank MSB data. Press the PROGRAM, DATA LSB or DATA MSB button and enter the Program or Bank Change you wish to send.

#### **RPN/NRPNs Explained**

Non-registered parameter numbers (NRPNs) are device-specific messages that enable the control of synths via MIDI. The MIDI specification defines parameter numbers to allow manufacturers to specify their own controllers. The more common of these have been registered by the MIDI Manufacturer's Association and are part of the MIDI specification (hence the term Registered Parameter Numbers – RPNs). Please reference Appendix F for additional information.

MIDI controllers 98 and 99 represent the NRPN LSB and NRPN MSB. MIDI controllers 100 and 101 represent the RPN LSB and MSB. (Reference the MIDI Controllers list in Appendix D.)

An NRPN or RPN controller message is sent with a user-specified value. A further controller message and value needs to be sent to specify the value adjustment. The value is specified by controller number 6 (Data entry) for coarse adjustments or number 38 for fine adjustments.

To transmit NRPNs on the Keystation Pro 88, enter the appropriate NRPN LSB by pressing the LSB/DATA button twice, or enter the NRPN MSB by pressing the MSB/DATA button twice. As you move the Keystation Pro 88 controller, an appropriate NRPN message will be sent out. Assign NRPN coarse to make big sweeps, or NRPN fine to make slight adjustments.

# SysEx Explained

System Exclusive (SysEx) messages were defined in the MIDI specification to allow individual devices to have individual control via MIDI. The format of SysEx messages allows for virtually any function to be performed via MIDI, as long as the receiving device is able to translate the SysEx message. This allows devices to send audio sample memory data, memory dumps, controller settings, and much more. It also allows the controllers of one device to be controlled by another.

It is not possible to program your own specified SysEx message into the Keystation Pro 88. However, you can access pre-programmed SysEx messages by assigning the appropriate MIDI CC to a controller (see Appendix B).

It should be noted that a SysEx message is not transmitted on any specified channel. All SysEx messages contain a Device ID used to single out devices that respond to the SysEx message; all other devices are ignored. If you are using a SysEx message on the Keystation Pro 88, the Global Channel is ignored. When you press CHANNEL, instead of entering a channel for the controller, you will enter a Device ID instead. This is indicated by the absence of the CC symbol.

Device IDs range from 00 to 127. 127 is the default device number setting on the Keystation Pro 88. This setting transmits the SysEx message to all devices. Though it is not possible to program the controllers of the Keystation Pro 88 with your own SysEx messages, there are software applications that can receive a MIDI input signal and transmit a different, user-defined message. Depending on the controller you are using, you may be able to program your SysEx messages into the translator software, and then translate the incoming data from the Keystation Pro 88 into SysEx data.

# 7 Appendices

# **Appendix A - MIDI Implementation Chart**

Function	Transmitted	Received	Remarks
Basic :Default Channel:Changed	1-16 1-16	х	
:Default Mode :Messages :Altered	 ×	х	
Note Number:True Voice	0-127	Х	
Velocity: Note ON : Note OFF	0	х	
Pitch Bend	0	Х	
Control 0-119 Change	0	х	
120-127	0	х	
Program Change:True Number	0-127	х	
System Exclusive	GM, GM2, MMC	Memory Dump	
Song Position Common:Song Select	×××	×	
System :Clock Exclusive:Commands	X 0	х	
Aux :Local ON/OFF Messages :All Notes OFF :Active Sense :Reset	0 0 0 0	x	
Notes:	0 = YES	X=NO	

# Appendix B1 - Assignable MIDI CC's

# (Faders & Rotary Controllers)

MIDI CC	Description	Data Lsb (Press Twice)	Data Msb (Press Twice)
0-119	Standard MIDI CC's	-	-
120-127	Channel Mode Messages	-	-
128	Pitch Bend Sensitivity	-	-
129	Channel Fine Tune	-	-
130	Channel Coarse Tune	-	-
131	Channel Pressure	-	-
132	RPN coarse	RPN LSB	RPN MSB
133	RPN fine	RPN LSB	RPN MSB
134	NRPN coarse	NRPN LSB	NRPN MSB
135	NRPN fine	NRPN LSB	NRPN MSB
136	Master Volume GM*	Volume LSB	Volume MSB
137	Master Pan GM*	Pan LSB	Pan MSB
138	Master Coarse Tune GM*	Tuning LSB	Tuning MSB
139	Master Fine Tune GM*	Tuning LSB	Tuning MSB
140	Chorus Mod rate GM2*	Mod rate	-
141	Chorus Mod Depth GM2*	Mod depth	-
142	Feedback GM2*	Feedback level	-
143	Send to Reverb GM2*	Reverb send level	-
144	Pitch Bend	Pitch shift LSB	Pitch shift MSB
255	Controller Off <sup>exx</sup>	-	-

MIDI CC	Description	Program	Data Lsb	Data Msb
		(Press Twice)	(Press Twice)	(Press Twice)
0-119	Standard MIDI CC's	-	Toggle Value 2	l oggle Value 1
120-127	Channel Mode Messages	-	Toggle Value 2	Toggle Value 1
128	Pitch Bend Range	-	Sensitivity value	! -
129	Channel Fine Tune	-	Tuning amount	-
130	Channel Coarse Tune	9-	Tuning amount	-
131	Channel Pressure	-	Pressure amount	-
132	RPN Coarse	Value	RPN LSB	RPN MSB
133	RPN Fine	Value	RPN LSB	RPN MSB
134	NRPN Coarse	Value	NRPN LSB	NRPN MSB
135	NRPN Fine	Value	NRPN LSB	NRPN MSB
136	Master Volume GM*	-	Volume LSB	Volume MSB
137	Master Pan GM*	-	Pan LSB	Pan MSB
138	Master Coarse Tune GM*	-	Tuning LSB	Tuning MSB
139	Master Fine Tune GM*	-	Tuning LSB	Tuning MSB
140	Chorus Mod rate GM2*	-	Mod rate	-
141	Chorus Mod Depth GM2*	-	Mod depth	-
142	Feedback GM2*	-	Feedback level	-
143	Send to Reverb GM2*	*_	Reverb send level	-
144	Pitch Bend	-	Pitch shift LSB	Pitch shift MSB
145	Program/Bank Preset	: Program	Bank LSB	Bank MSB
146	MIDI CC (on/off)	MIDI CC	Button press value	Button release value
147	Note (on/off)	Note	Velocity off	Velocity on
148	Note (on/off toggle)	Note	Velocity off	Velocity on
149	MMC Command**	-	Command select	
150	Reverb type GM2 *	-	Туре	-
151	Reverb time GM2 *	-	Time	-
152	Chorus type GM2*	-	Туре	-
153	Decrement MIDLCC	MIDI CC	Start value	End value
154	Increment MIDI CC	MIDI CC	Start value	End value
255	Controller Off***	-	-	-

# Appendix B2 - Assignable MIDI CC's (Buttons)

Hexadeci-	Decimal	Hexadeci-	Decimal	Hexadeci-	Decimal
mal value	Value	mal value	Value	mal value	Value
0	0	2B	43	56	86
1	1	2C	44	57	87
2	2	2D	45	58	88
3	3	2E	46	59	89
4	4	2F	47	5A	90
5	5	30	48	58	91
6	6	31	49	5C	92
7	7	32	50	5D	93
8	8	33	51	5E	94
9	9	34	52	5F	95
0A	10	35	53	60	96
0B	11	36	54	61	97
0C	12	37	55	62	98
0D	13	38	56	63	99
OE	14	39	57	64	100
OF	15	3A	58	65	101
10	16	38	59	66	102
11	17	3C	60	67	103
12	18	3D	61	68	104
13	19	3E	62	69	105
14	20	3F	63	6A	106
15	21	40	64	6B	107
16	22	41	65	6C	108
17	23	42	66	6D	109
18	24	43	67	6E	110
19	25	44	68	6F	111
1A	26	45	69	70	112
1B	27	46	70	71	113
1C	28	47	71	72	114
1D	29	48	72	73	115
1E	30	49	73	74	116
1F	31	4A	74	75	117
20	32	4B	75	76	118
21	33	4C	76	77	119
22	34	4D	77	78	120
23	35	4E	78	79	121
24	36	4F	79	7A	122
25	37	50	80	78	123
26	38	51	81	7C	124
27	39	52	82	7D	125
28	40	53	83	7E	126
29	41	54	84	7F	127
2A	42	55	85		

# **Appendix D1 – General MIDI Instruments**

Piano	Bass	Reed	Synth Effects
D Acoustic Grand Piano 1 Bright Acoustic Piano 2 Electric grand Piano 3 Honky Tonk Piano 4 Electric Piano 1 5 Electric Piano 2 5 Harpsichord 7 Clavinet	32 Acoustic Bass 33 Electric Fingered Bass 34 Electric Picked Bass 35 Fretless Bass 36 Slap Bass 1 37 Slap Bass 2 38 Syn Bass 1 39 Syn Bass 2	64 Soprano Sax 65 Alto Sax 66 Tenor Sax 67 Baritone Sax 68 Oboe 69 English Horn 70 Bassoon 71 Clarinet	96 SFX Rain 97 SFX Soundtrack 98 SFX Crystal 99 SFX Atmosphere 100 SFX Brightness 101 SFX Goblins 102 SFX Echoes 103 SFX Sci-Fi
Chromatic Percussion	Strings/Orchestra	Pipe	Ethnic
8 Celesta 9 Glockenspiel 10 Music Box 11 Vibraphone 12 Marimba 13 Xylophone 14 Tubular bells 15 Dulcimer	40 Violin 41 Viola 42 Cello 43 Contrabass 44 Tremolo Strings 45 Pizzicato Strings 46 Orchestral Harp 47 Timpani	72 Piccolo 73 Flute 74 Recorder 75 Pan Flute 76 Bottle Blow 77 Shakuhachi 78 Whistle 79 Ocarina	104 Sitar 105 Banjo 106 Shamisen 107 Koto 108 Kalimba 109 Bag Pipe 110 Fiddle 111 Shanai
Organ	Ensemble	Synth Lead	Percussive
16 Drawbar Organ 17 Percussive Organ 18 Rock Organ 19 Church Organ 20 Reed Organ 21 Accordion 22 Harmonica 23 Tango Accordion	48 String Ensemble 1 49 String Ensemble 2 (Slow) 50 Syn Strings 1 51 Syn Strings 2 52 Choir Aahs 53 Voice Oohs 54 Syn Choir 55 Orchestral Hit	80 Syn Square Wave 81 Syn Sawtooth Wave 82 Syn Calliope 83 Syn Chiff 84 Syn Charang 85 Syn Voice 86 Syn Fifths Sawtooth Wave 87 Syn Brass & Lead	112 Tinkle Bell 113 Agogo 114 Steel Drums 115 Woodblock 116 Taiko Drum 117 Melodic Tom 118 Syn Drum 119 Reverse Cymbal
Guitar	Brass	Synth Pad	Sound Effects
24 Nylon Acoustic 25 Steel Acoustic 26 Jazz Electric 27 Clean Electric 28 Muted Electric 29 Overdrive 30 Distorted 31 Harmonics	56 Trumpet 57 Trombone 58 Tuba 59 Muted Trumpet 60 French Horn 61 Brass Section 61 Syn Brass 1 62 Syn Brass 2	88 New Age Syn Pad 89 Warm Syn Pad 90 Polysynth Syn Pad 91 Choir Syn Pad 92 Bowed Syn Pad 93 Metal Syn Pad 94 Halo Syn Pad 95 Sweep Syn Pad	120 Guitar Fret Noise 121 Breath Noise 122 Seashore 123 Bird Tweet 124 Telephone Ring 125 Helicopter 126 Applause 127 Gun Shot

# Appendix D2 – MIDI Note Numbers

Octave (n)	Note Numbers											
	Cn	C#n	Dn	D#n	En	Fn	F#n	Gn	G#n	An	A#n	Bn
-1	0	1	2	3	4	5	6	7	8	9	10	11
0	12	13	14	15	16	17	18	19	20	21	22	23
1	24	25	26	27	28	29	30	31	32	33	34	35
2	36	37	38	39	40	41	42	43	44	45	46	47
3	48	49	50	51	52	53	54	55	56	57	58	59
4	60	61	62	63	64	65	66	67	68	69	70	71
5	72	73	74	75	76	77	78	79	80	81	82	83
6	84	85	86	87	88	89	90	91	92	93	94	95
7	96	97	98	99	100	101	102	103	104	105	106	107
8	108	109	110	111	112	113	114	115	116	117	118	119
9	120	121	122	123	124	125	126	127				

## **Appendix E – Standard MIDI Controller Numbers (MIDI CC's)**

00 Bank Select 01 Modulation 02 Breath Control CB Controller 3 04 Foot Control 05 Porta Time 06 Data Brity 07 Channel Volume 06 Balance 09 Controller 9 10 Pan 11 Expression 12 Blacts Controller 1 13 Bifects Controller 2 14 Controller 14 15 Controller 15 16 Gen Purpose 1 17 Gen Purpose 2 18 Gen Purpose 3 19 Gen Purpose 4 20 Controller 20 21 Controller 21 22 Controller 22 23 Controller 23 24 Controller 24 25 Controller 25 26 Controller 26 27 Controller 27 28 Controller 28 29 Controller 29 30 Controller 30 31 Controller 31 32 Bank Select (S8 33 Modulation LSB 34 Breath Control (SB 35 Controller 35 36 Foot Control ISB 37 Porto Time ISB 38 Data Entry (58 39 Channel Volume (58) 40 Bolighce (SB 41 Controller 41 42 Pon 158 43 Expression 198 44 Controller 44 45 Controller 45

46 Controllor 46 47 Controller 47 48 Gen Purpose 1158 49 Gen Purpose 2 LSB 50 Gen Purpose 3 198 51Gen Purpose 41SB 52 Controller 52 53 Controller 53 54 Controller 54 55 Controller 55 56 Controller 56 57 Controller 57 58 Controller 58 59 Controller 59 60 Controller 60 61Controller 61 62 Controller 62 63 Controller 63 64 Sustain Pedal 65 Portomento olumeteo2 66 67 Solt Pedal 68 Legato Pedal 69 Hold 2 70 Sound Variation 71 Resonance 72 Rolectso Time 73 Attack Time 74 Cut- off Frequency 75 Controller 75 76 Controller 76 77 Controller 77 78 Controller 78 79 Controller 79 80 Gen Purpose 5 81Gen Purpose 6 82 Gen Purpose 7 83 Gen Purpose 8 iortno2 otherrich of A6 85 Controller 85 86 Controller 86 87 Controller 87 88 Controller 88 89 Controller 89 90 Controller 90 91 Reverb Depth

92 Terreb Depth 93 Chorus Depth 94 Celeste De- fune) 95 Phoser Depth 96 Data Increment 97 Data Decrement 98 Non- Reg Param ISB 99 Non- Reg Param MSB 100 Reig Param (58 101 Reg Param MSB 102 Controller 102 108 Controller 103 104 Controller 104 105 Controller 105 106 Controller 106 107 Controller 107 108 Controller 108 109 Controller 109 10 Controller 10 Til Controller Til 12 Controller 112 13 Controller 13 14 Controller 114 15 Controller 115 16 Controller 116 10 Controller 10 18 Controller 18 19 Controller 119 Channel Mode Messages 120 All Sound off 121 Reset al Controllers 22 Local Control 723 & I Notes Off 124 Onni Off 725 Cong Op. 126 Mono On Poly Off 127 Poly On #Aono Offi Edra RPN Messages 128 Pitch Bend sensitivity 129 Fine Tune 190 Coorse Turre 131 Channel Pressure