

Welcome

Congratulations on the purchase of your Boss GT-10B Bass Effects Processor. This TurboStart contains step-by-step instructions that will quickly introduce you to many of the GT-10B's features.

Making Connections

To protect your equipment and your ears, start out with the GT-10B's upper left OUTPUT knob turned down, and turn down the gear into which you're plugging your GT-10B.

- 1 Connect an instrument cable from a bass guitar to the INPUT jack on your GT-10B.
- 2 Plug headphones into the GT-10B's PHONES jack or connect its OUTPUT jack(s) to
 - a bass amp—set to a clean sound.
 - a line level input—such as a mixer, PA, recorder, or suitable power amp.

Note: If you're using one bass amp or one line input, use only the GT-10B's L/MONO output. If you're connecting to two amps or a stereo pair of line-ins, use both GT-10B OUTPUT jacks.

Tip: If you're connecting the GT-10B in stereo, you can take advantage of its stereo-only features such as having Dual L/R amp models or different effects on each side.

Optimizing the GT-10B's Outputs for the Best Tone

- 1 Just below the main OUTPUT LEVEL knob, press the OUTPUT SELECT button.
- 2 Turn the big dial to select a value that matches the device you're connected to.
- 3 Press the GT-10B's EXIT button when you're finished.
- 4 Raise the GT-10B's OUTPUT LEVEL knob.
- 5 Raise the volume of your amp or mixer to the desired level.

The GT-10B's Play Screen

The GT-10B's main display is the Play screen. To show its eight different views:

- 1 Press EXIT a couple of times to make sure the display is showing the Play Screen.
- 2 Press the DISPLAY MODE button to cycle through the different Play Screens. For simplicity, you may want select Screen 1—this is the knob-based Play Screen.

Selecting Patches

A patch is a group of effect combinations. Patches are stored in groups of four, each of which is a bank. There are 200 permanent factory Preset patches, and 200 memory locations in which you can store your own User patches. (On the red numerical display, Preset patch names start with a "P", while User patches begin with "U".)

Note: Straight out of the box, the User banks contain the same patches as the Preset banks, so feel free to replace the User patches with your own—you won't lose anything.

To select a patch, return to the Play screen as described above, and then:

- Turn the big dial to go through all of the GT-10B's patches, or
- Use the BANK ▼ and BANK ▲ foot pedals to select the desired bank, and then Pedals 1, 2, 3, or 4 to choose the patch you want in the selected bank.

Use CATEGORY Search to Check Out Some Patches

- 1 If necessary, press EXIT a few times to return to the Play Screen.
- 2 Press the CATEGORY/ENTER button—notice that the category, or "CATG", is displayed in the upper-left corner of the display.
- 3 Press the ◀ ▶ buttons on either side of the big dial to select the CATG you wish.
- 4 When you find a category to explore—for example, METAL—use the big dial to move up and down through the patch list to try out different patches.
- 5 When you've found the patch you want, press EXIT to return to the Play screen.

Use EZ TONE to Create a Custom Bass Tone

- 1 Press the EZ TONE CREATE button to the left of the GT-10B.
- 2 Turn the knobs below the display to select the basic tone and variation you want.

Tip: It's a good idea to play your bass and listen to it throughout this process.

- 3 Using the ▶ button, cursor to the DRIVE grid, and then use the ▲ and ▼ knobs to dial in the drive you want.
- 4 Press the WRITE button.
- 5 Turn the big dial to select a User patch location, from U01-1 to U50-4.
- 6 Press the WRITE button again—your patch is now saved.

Editing Your Patch

Within a GT-10B patch, any effect and/or amp model can be easily edited or “tweaked” to sound exactly the way you want. In the example below we’ll turn on and adjust the delay, but you can use the same procedure for reverb, chorus, preamp, FX-1, FX-2, and so on.

- 1 Select a patch you want to edit.
- 2 Press the DELAY button until it lights up, and delay parameters appear in the display. (If the delay button is already lit, you only need to press DELAY once).
- 3 There are two editing views available in the GT-10B: Knob view and List view. Press the DISPLAY MODE button to toggle between the two. Let’s select the Knob view, because knobs are easy and intuitive to work with.

Tip: There are some parameters that are only available in the List view. When you’re in Knob view, use the DISPLAY MODE button to toggle in and out of List view.

- 4 Use the real knobs under the virtual knobs in the display to change your delay settings as desired.

Tip: The ◀ ▶ buttons on either side of the big dial may reveal additional editing pages.

- 5 Press the WRITE button.
- 6 Turn the big dial to select a user patch location, from U01-1 to U50-4.
- 7 Press the WRITE button again to finish saving your patch.

Using the GT-10B’s Onboard Phrase Looper

- 1 Select the patch you want to use as you record your loop.
- 2 Press both BANK ▼ and BANK ▲ pedals simultaneously to turn the looper on—the REC/DUB LED lights up red and flashes to show you’re ready to record.
- 3 To begin recording, press the left BANK ▼ pedal. The red LED glows solidly and the GT-10B immediately starts recording whatever you play. You can record for up to 38 seconds.
- 4 When you’re finished recording, press BANK ▼ again. This sets the end point of your loop and the GT-10B immediately begins looping what you just played. The LED glows green.
- 5 You may play over your loop as much as you want.

- 6 When you’re ready to overdub, press the same BANK ▼ pedal again—the LED turns red once more as you overdub on top of your loop.
- 7 Press the BANK ▲ pedal again to stop overdubbing. You can repeat the overdubbing process as many times as you wish.
- 8 To stop and clear your loop, press the BANK ▲ pedal.
- 9 Now the Phrase Looper is ready to record a new loop. If you’re finished looping, press both BANK ▼ and BANK ▲ pedals simultaneously to turn the Phrase Looper off.

Note: Creating loops with the GT-10B requires that you start and end recording in rhythm to make your loop sound even. It’s often best to start recording your loop at exactly Beat 1 of the measure, and stop recording exactly at Beat 1 of a later measure. This may take some practice. Remember that the GT-10B’s loop points are set exactly at the point you press the pedal.

Tip: While you’re recording and overdubbing with the Phrase Looper, you can change patches. You may even want to create a bank of patches designed for looping.